

E CANADIAN POSTAL SERVICE MAKES

CENTURION #13

LOOK LIKE THE BEST THING IN THE WORLD

the unlucky issue

Tarzana, California

21 November 1975

Sorry that their is no cartoon here,  
but I don't type cartoons. Get the point!  
This is getting ridiculous, isn't it?  
I hope not, but I know I'm wrong.

Along the left-hand side of this page  
should be a political cartoon, if I'll  
draw it. My drawing stinks. Anyway,  
you should be able to guess what it's  
on. If you don't, look at it. My  
drawing is bad, the duplicator I use  
STINKS, and I'm never a good geometric  
drawer. But there's nothing geometric  
in it? How true...

-----  
GAME OPENINGS are on page #2. How nice.  
-----

ZINE REVIEWS. This new feature, is  
exactly the same as Dave Kadlecik's  
old feature. But Dave no longer is  
doing it, and so I will take over now.

-----AND...

DYNASTY #3 (recd 11/6), Adam Gruen,  
470 North Street, Harrison, NY 10528.  
Game openings in regular Diplomacy for  
sub. Subs are 12/\$2.50. Contains:  
games, announcements, "New CPTs. for  
Stalingrad, D-Day, and Afrika Corps",  
ads, plugs, "A game review of Tobruk",

"Plague"; a diplomacy variant about the plague, and a little about Galactic  
Conquest. 8pp.

THE BOOK OF STAB #37 (recd 11/6), Randolph Bart, 9950 Reseda Blvd, #13, Northridge,  
CA 91324, subs are 10/\$2 payable to Jonathan Hall. Game openings in Anarchy I  
(the 34-player game) for \$1 + sub (if you die within 2 years, your sub is  
refunded partially, and the gamefee is refunded completely) and Regular Diplomacy  
for \$1+\$1 deposit+sub. Contains: Games, Press, announcements, "How to win at  
Russia in Youngstown Variant" by Jonathan Hall. 6pp.

LIBERTERREAN #42 (recd 11/7), Jim Bumpas, 948 Lorraine Ave, Los Altos, CA 94022,  
subs. 24/\$6 (a year), rising to 10/\$3 January 1, 1976. Contains: Games,  
quotes, press, announcements, plugs, and an add. 8pp.

POICTESME #21 (recd 11/6), Bruce Schlickernd, 6194 E. 6th St, Long Beach, CA  
90803, subs are 10/\$3. CONTAINS: Announcements, a lot on D&D (9pp), Games,  
Press, plugs, a letter from Jim Diehl, and a Beyerlein Player Poll Ballot. 24pp.

CLAW & FANG #60 (recd 11/8), Don Horton, 16 Jordan Ct, Sacramento, CA 95826, subs  
are 12/\$3 (after December 31 they'll be 11/\$3). CONTAINS: Announcements, Games,  
Press, "The Diplomat's other table" (a recipe for Cranberry-Orange Nut Bread),  
"In the World of Mules, there are No Rules" by Rod Walker (on rules in Diplomacy),  
"Stirring Things Up" by Peter Berggren (comments on things going on in C&F),  
Letters from Margaret Gemignani and Walt Buchanan, and "Thoughts of one more novice",  
by Don Dewsnap (take a guess on what that is on), and a Bourse. 14pp.

THE PREDAWN LEFTIST #8 (recd 11/8), Ben Grossman, 29 E. 9th St, Apt 9, New York,  
NY 10003, Subs are 8/\$2. Openings in Regular Diplomacy (\$2 + sub), Colonia (\$3 +  
sub), Utter Chaos (\$1 + sub), Middle Earth VIII (\$2 + sub), Patrol (\$3 + sub).  
CONTAINS: Announcements, games, press, ½ of a Colonia Map, "John Vanible" by Adam  
Kasanof, rules for Postal Patrol, "D&D" by Matt Diller. 24pp.

CONTINUED ON PAGE #

This is CENTURION, a magazine of postal diplomacy & related matters. Subs are 8/\$2 and that includes playing in a game of regular Diplomacy. Would you believe ~~isn't~~ I had set this on double-spacing? ((YES)) Extra games and games for traders are just \$1. This is Chihuahua publications #30! Gamefee for YV is \$1 + 50¢ deposit. Back issues (#2-6, 8-12) are available for just 30¢ each. We will gladly pay for articles, paying 4 free issues for over one page (per article) and 2 for those less than that. Write for permission to reprint articles. Diplomacy was invented by Allan Clahamer and is a registered trademark of Games Research Inc., Box.18-N, Boston, MA 02118. Our Bourse rules are in issue #4 of CENTURION.

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POSTAL DIPLOMACY TOURNAMENT game openings...we have 7! No comment, but why not send \$2 gamefee? This includes the entry fee into the PFT. Unless we get more subscribers to this tournament soon, it'll be it.

THE YOUNGSTOWN VARIANT, that very famous game, is being run in these pages. We have 2 game openings left, and the first \$1 gamefee+50¢ deposit fills the board. The map, if needed is included.

ERROR ON THE MAPS!!! If you have a YV map from Randolph Bart or one of ours, there is an error, the South Pacific Ocean Borders the Timor Sea. Please correct your map accordingly.

REGULAR OPENINGS for sub, or for traders or if it's an extra game, for just \$1. We have 4 signed up for this contest, so why not join (if you're from Southern California, Northern New York, Michigan, or Minnesota, sorry!) We have THREE OPENINGS IN THIS GAME (not four. I need a course in algebra again. But I know that RT=D (rate times time = distance. Easy), but that's an easy formula!).

DUNGEONS AND DRAGONS REACHES THE VALLEY! Yes, I now have the rules for D&D. Below are two new monsters, I'm using them in my dungeon (so Randolph, have fun!!! It could be worse, I'm thinking of adopting the Arabian Sheik!). It's good filler, for all D&D Fans. SCOOO:

#### MORE MONSTERS FOR D&D!

by Russell Fox

First off on our exciting list is the RTD bus...Number appearing: 1-2, Armor class: 1, Moves in inches: 17-28, hit die: 3-7, % in lair: 5%, type or amount of treasure: Type I + 30 SILVER PIECES.

DESCRIPTION: For those of you who live in IA, you should know what this is. It is actually a transport vehicle, and can take from 10-20 occupants (roll on 20-sided die. If it is less than or equal to ten, it is ten; on up to 20.) This monster's length may be determined by the GM (snicker, snicker) although its height is 8', (width determined by GM). In melee, besides the first round for the RTD Bus, the windows may be opened and swords, spears, wands, and even magic be used on the windows (roll on a 12-sided die if the window works for that particular character. 12 indicates that the window is broken.). RTD Buses also may hijack the driver, roll on an 8-sided die (8 indicates that the bus will drive itself, 7 indicates that the bus will have a 50% chance of driving itself on the next turn.). Buses may have no occupants. If so, the bus will be driving itself (1-3 on 6 sided die) or being driven by magic (4-5 on 6 sided die) or be stalled (6 on 6 sided die). I might have left something out, but I don't think so.

The next monster is the CHIHUAHUA. Number appearing: 1-500(!), hit dice: 1-8, % in lair: 40%, type or amount of treasure: TYPE G + 2 Magical Items!

The Chihuahua is a small (1' high) monster, that can be friendly or lawful, or chaotic, NEVER neutral. They can be accompanied (roll 1-3 on 6-sided die) by a giant chihuahua (next in this article.). If found outside their lair, they will contain 4-7 magical items in their collars. They also may be wearing

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THE GAMES: First, their is a large # of NMR's. I DID NOT accept late moves. This was told to you last time. AND THE DEADLINE WAS CLEARLY NOVEMBER 19, 1975 and it is A WEDENSDAY! Always mail a setof moves in early, otherwise it'll happen again. All stand-bys are listed at the end of the moves!

1975CJ (C5A) JUNKERS SEE TANNENBURG IN REVERSE; THE IONION FALLS TO Spring 1904 THE WEST; YES, THE DRAW WAS A MFM NO!

Draw vote: 2 yes, 3 no, no abstains, 2 not voting.

AUSTRIA (McIlvaine): F Gre-Ion, A Tri-Tyo, A Boh-Sil, A Rum-Gal, A Vie S A Rum-Gal

ENGLAND (Kendter): A Lon-Nwy, F Nth C A Lon-Nwy, F Trn S FRENCH F Tun-Ion, ~~ExNap~~ F Swe-Bot, A StP-Lvn, A Fin-StP, F Bar S A Fin-StP

FRANCE (Diehl): A Par-Gas, A Mar-Pie, A Rom-Apu, F Tun-Ion, F Nap S F Tun-Ion

GERMANY (Diller): F Bal S ENGLISH A StP-Lvn, A Pru S A StP-Lvn /a/, A Ber-Sil, A Mun S A Ber-Sil, A Ruh Digs Coal to fuel the war machine, A Sil-Gal

ITALY (Kovalcik, Jr.): F Ven S TURKISH F Ion-Apu

RUSSIA (Zimmermann): F Lvn-Pru, A War S F Lvn-Pru, A Mos S A War

TURKEY (Fujihara): F Ion-Apu, F Aeg S AUSTRIAN F Gre-Ion, A Bul-Rum, F Smy-Eas

Fall 1904 moves due Wednesday, ~~November~~ December 10, 1975

1975EN (C5B) CHAOS REIGNS IN EUROPE AS...FRANCE STABS ENGLAND...AS Spring 1903 ENGLAND STABS GERMANY...AS GERMANY STABS ENGLAND...AS RUSSIA DIES...AS ITALY AND AUSTRIA STAB GERMANY...AS ITALY STABS FRANCE..AS TURKEY&AUSTRIA STAB RUSSIA!

AUSTRIA (Trenam): A Boh-Sil, A Vie-Boh, A Ukr-War, A Gal S A Ukr-War, A Rum-Ukr, F Trn-Tun

ENGLAND (Behnen): F Hel-Hol, F Eng S A Pic-Bel (-Wal, Lon, OTB), A Pic-Bel

FRANCE (Stephens): F Bre S F Mid-Eng, F Mid-Eng, A Par-Mar /imp/, A Spa H, F Mar-Lyo /a/

GERMANY (Zimmermann): A Bel-Yor, F Nth C A Bel-Yor, A Hol-Kie, F Den S A Hol-Kie, A Ber S A Hol-Kie

ITALY (Ditter): A Pie-Mar, F Lyo S A Pie-Mar, F Wes-Spa(sc), A Ven-Pie, A Mun S AUSTRIAN A Boh-Sil

RUSSIA (Kovalcik, Jr.): A StP S A Mos, A War S A Mos (-Pru, Lvn, OTB), F Nwy-Nwg, F Swe H, A Mos S A War

TURKEY (Diehl): A Sev-Mos, F Bla-Con, A Bul H, A Arm H, F Smy-Eas

Summer & Fall 1903 moves are due Wednesday, December 10, 1975

-----PRESS: Roma: Behnen Delenda Est.-----

1975CK (C5C) GERMANY AND RUSSIA REGAIN THEIR HOMELANDS (for the Fall 1902 Octoberfest!) Summer 1902: Russia Retreat A Mun-OTB

AUSTRIA (Diehl): A Bud S A Rum, A Rum S RUSIAN A Ukr-Sev, A Tyo-Pie, A Bul S A Rum, F Gre S A Bul

ENGLAND (McDonald): F Iri S F Eng, F Eng S F Iri, F Nth H, A Nwy-Swe

FRANCE (Squires?): A Bur H, F Bre U, A Spa U, A Mar U, F Mid U

GERMANY (Nelson): F Den S ENGLISH A Nwy-Swe, A Ber-Sil, A Bel-Bur, A Mun S A Ber-Sil, A Hol H

ITALY (Behnen): A Apu-Tun, ~~X XX&XX&XX&XX~~, F Eas S AUSTRIAN F Gre-Aeg (NSO) (-Syr, OTB), F Ion C A Apu-Tun, A Ser S AUSTRIAN A Bul

RUSSIA ~~XX&XX~~ (Tobin): ~~XX&XX&XX~~, A Ukr-Sev, A Mos S A Ukr-Sev, F Bot-Swe

TURKEY (Zimmermann): A Con-Bul, F Bla S A Con-Bul, A Sev-Rum (-Arm, OTB), F Smy-Eas, F Aeg S F Smy-Eas

#### SUPPLY CENTER CHART (for Fall 1902)

AUSTRIA: Bud, Tri, Vie, Rum, Gre, Bul (6) BUILD ONE

ENGLAND: Edi, Lvp, Lon, Nwy, Swe (5) BUILD ONE

FRANCE: Bre, Mar, Par, Por, Spa (5) EVEN

CONTINUEUD NEXT PAGE

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GERMANY: Ber, Kie, Bel, Hol, Den, Mun

(6) BUILD ONE

ITALY: Rom, Nap, Ven, Ser, Tun

(5) BUILD ONE

RUSSIA: Mos, StP, War, ~~MM~~, Sev

(4) BUILD ONE

TURKEY: Ank, Con, Smy, ~~Bal~~, Sev

(3) REMOVE TWO

Winter 1902 Moves are due Wednesday, December 10, 1975

1975GS (C5E) ITALY IN DEEP TROUBLE (Does Austria Mind?) Fall 1902

AUSTRIA (Bart for Bosogard): A Ser S A Tri, A Tri S A Vie-Tyo, A Vie-Tyo, F Gre-Ion

ENGLAND (Lucero): F Edi S F Nth, A Bel S FRENCH A Pic, F Nth S A Bel, ~~XXXXX~~ F Nwg-Bar

FRANCE (Cooper): A Mar-Bur, A Gas S A Mar-Bur, A Par S A Mar-Bur, F Mid-Eng, A Pic S ENGLISH A Bel

GERMANY (Parker): F Den S F Hel-Nth, F Hel-Nth, A Mun Stays for the Octoberfest, A Hol-Bel, A Ruh S A Hol-Bel

ITALY (McDonald): A Ven-Tri, A Alb-Gre, F Ion S A Alb-Gre (-Tun, Trn, Adr, Apu, OTB), F Nap S Fion, A Tus H

RUSSIA (Behnen): A Gal-Boh, A War-Sil, F Con-Bul(sc), A Fin S F Nwy, F Nwy S F StP(nc)-Bar, F StP(nc)-Bar

TURKEY (Scheutz): F Aeg S AUSTRIAN F Gre-Ion, A Ukr-Gal, F Eas S AUSTRIAN F Gre-Ion, A Bul-Gre

SUPPLY CENTER CHART FOR FALL 1902

AUSTRIA: Vie, Bud, Ser, Gre, Tri (5) BUILD ONE

ENGLAND: Edi, Lvp, Lon, Bel (4) EVEN

FRANCE: Par, Mar, Bre, Spa, Por (5) EVEN

GERMANY: Ber, Kie, Mun, Hol, Den (5) EVEN

ITALY: Ven, Rom, Nap, ~~Tri~~, Tun (4) REMOVE 1 OR EVEN IF F Ion R-OTB

RUSSIA: StP, War, Mos, Rum, Swe, Con, Nwy (7) BUILD ONE

TURKEY: Ank, Smy, ~~Bal~~, Sev (4) EVEN

Winter 1902 moves are due 12/10/75 at noon. Moves may be conditional on the Italian retreat, and who is playing Austria (moves this time were Bart's).

1975GT (C5F) NEW VENICIAN FLEET IS SINKING (Venice, actually!) Winter 1901

AUSTRIA (McDonough): NMR! Neutral builds: A Tri, A Bud. Also has A Vie, A Ser, F Gre (5)

ENGLAND (Weswig): Builds F Lon. Also has F Nth, F Nwg, A Nwy (4)

FRANCE (Adam): Builds A Par, F Bre, A Mar. Also has A Mun, A Spa, F Por (6)

GERMANY (Diehl): Builds F Kie, F Ber. Also has A Bel, A Hol, F Den. (5)

ITALY (Bradshaw): Builds F Ven. Also has F Ion, A Tun, A Tyo (4)

RUSSIA (McDonald): Builds A Mos. Also has F Swe, A Fin, A Ukr, F Sev (5)

TURKEY (Yontz): Builds F Smy. Also has F Bla, A Bul, A Arm (4)

Spring 1902 moves are due Wednesday, December 10, 1975 at noon. I have orders on file for ENGLAND.

1975Xcv (CY1) ARMED CONFLICTS TAKE TO THE SEA (NAVAL EXPANSION) Winter 1901

AUSTRIA (Parker): Builds A Bud. Also has A Clu, A Vie, A Ser, F Tri (5)

ENGLAND (Tobin): Builds F Lon, F Lvp, F Joh. Also has F Tha(ec), F Nth, F Nwy, F Ire (7)

CHINA (Adam): Builds F Can, F Pek. Also has A Man, A Vtn, \* F SCh (5)

FRANCE (Diehl): Builds F Bre, F Mar. Also has F Cam, F Mid, A Pic, A Por (6)

GERMANY (McDonough?): NMR! Neutral Builds: F Kie, A Mun, A Ber. Also has F Hol, A Den, A Bel, A Boh (7)

~~XXXXX~~ INDIA (Bradshaw): Builds F Cal, F Mad, A Deh. Also has F Jav, A Snk, A Bma (6)

ITALY (Scheutz): Builds F Mog. Also has F Ion, A Pen, A Ven, F Ade (5)

JAPAN (Behnen): Builds F Osa. Also has F NPaoBB, F Kar, F Ech (4)

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RUSSIA (Kendter):Builds F StP(nc), A Vla, A Oms. Also has F Kor, A Sib, F Swe, A Rum, A Gal, F Sev (9)

TURKEY (Stephens):NMR! Neutral Builds:F Smy, A Bag. Also has A Nej, F Aeg, A Bul, A Ira

Spring 1902 moves due on Wednesday, December 10, 1975. Always check for double-coatedness (i.e. Thailand, Spain, Egypt,...) when making your moves. Also see page #2 for map change.

1975HK (C5G) THE USUAL ITALIAN GOOF: ROME BORDERS PIEDMONT!!! Spring 1901

AUSTRIA (McDonald):A Tri-Bud (NSU!), F Tri-Alb, A Bud-Ser, A Vie U!

ENGLAND (Diehl):A Lvp-Yor, F Edi-Nwg, F Lon-Nth

FRANCE (Weinstock):A Par-Bur, A Mar S A Par-Bur, F Bre-Mid

GERMANY (Scheutz):F Kie-Den, A Ber-Kie, A Mun-Bur

ITALY (Stephens):A Ven-Tyo, A Rom-Pie /imp/, F Nap-Trn

RUSSIA (Norton):F Sev-Bla, A Mos-Ukr, A War-Gal, F StP(sc)-Bot

TURKEY (Bart):F Ank-Bla, A Con-Bul, A Smy-Arm

Fall 1901 orders are due Wednesday, December 10, 1975. LOOK AT THE BOARD!

1974Q (C5H) AUSTRIA STABS ITALY AUSTRIA STABS ITALY AUSTRIA STABS ITALY Spring 1906

AUSTRIA (Brooks):A Tri-Ven, A Vie-Tri, A Bud S A Rum, A Gal-Ukr, A Rum S A Gal-Ukr, A Bul S A Rum, A Con-Smy, F Aeg S A Con-Smy

ENGLAND (Minton):F StP(nc)-Nwy, F Nth-Ska, F Lon-Nth, F Bel H, F Bre-Eng, F Por-Spa(sc), A Lvp-Wal, A Edi-Yor

FRANCE (Diehl):F Spa(sc)-Lyo, A Ruh-Bur, A Mun S A Ruh-Bur

GERMANY (Behnen):A Tyo-Mun, A Kie-Den, A Hol S ENGLSIH F Bel

ITALY (Pepper):F Wes-Spa(sc), A Mar S F Wes-Spa(sc), F Trn-Rom, F Eas S A Smy, A Smy H

RUSSIA (Kovalcik, Jr.):F Bal-Den, A Sev-Rum, A War-Gal, A Ukr S A Sev-Rum, F Bla S A Sev-Rum

TURKEY (Verheiden):A Ank-Smy

Fall 1906 moves are due Wednesday, December 10, 1975 at noon.

1974AJ (C5I) CANADIAN POSTAL STRIKE STRIKES AGAIN... Interim 1906

Until it's over, we'll take a lonnnnnnnnggg break. Moves are due (if possible) December 31, 1975 (Wednesday). It might be a while...

1975AW (C5J) ONLY RUMANIA CHANGES HANDS,,, SPRING Fall 1906  
BUT SMYRNA DOES (but it's surrounded), too!

AUSTRIA (Verheiden):F Gre-Aeg, A Boh S A Vie-Gal, A Vie-Gal, A Ser-Rum, A Bud S A Ser-Rum, A Bul S A Ser-Rum

GERMANY (Hubbard):A Mun-Boh, A Sil S A Mun-Boh, A Kie S A Ber-Mun, A Ber-Mun, A Bur-Par, F Eng H, F Lon-Nth, F Den-Bal, A Edi H, A LvpH

ITALY (Kelley):F Smy-Eas, F Con-Blu, F Nap-Ion, F Rom-Trn, A Ven-Pie, A Tun H, F Por-Spa(sc), A Tyo S AUSTRIAN A Boh, A Bre H, F Mid-Eng

RUSSIA (Chamberlain):A Ank-Smy, ~~AxxRxxSxxAxMxx~~ A StP-Mos, F Swe H, A War S A Gal, A Gal S F Rum, A Ukr S F Rum, F Rum H /a/, F Sev-Blu

Fall 1906 moves are due Wednesday, December 10, 1975

1975HZ (C5K) NEAR Spring 1901

Moves for Spring 1901 are due Wednesday, December 10, 1975 at noon. I have orders on file for France and Italy. Also, Glen Taylor owes me money, and unless I receive his sub money soon, he will be replaced. His stand-by is listed below. Actually, his stand-by is listed on page #6.

Soon, the weather will improve. It was only 66° F. today, in Southern California? Welllllllllll,

This is the end of the page.

True.

False

THIS IS OUR CENTURION #13, of 22 November 1975 and this is PAGE NUMBER SIX  
OUR STANDBY LIST (and asterisk(\*) denotes that that person was used in this issue.  
Bart\*, Kendter\*, Behnen\*, Pepper\*, Zimmermann, Parker, Brooks, Kovalcik, Jr.,  
Squires? (he NMRed this time)(also, I tried a collect call to him, but it was  
refused.)(his sub also runs out (has ran out) so...), ANY VOLUNTEERS?

SEE BELOW FOR 1975GK

@frxxFrance

x

STANDBY'S: For 1975GK, WillxBehnenxKendterx4347xPennevx81xxPhila&elphixaxxRxx19x352  
FOR 1975GT: Will Gary Behnen, 9245 Tea Rose Lane, Crestwood, MO 63126 for Austria.  
For 1975Xcv, will Jon Pepper, 3542 Meier St, Los Angeles, CA 90066 standby for  
Germany, and will Randolph Bart, 9950 Reseda Blvd, Northridge, CA 91324  
standby for Turkey

A NOTE ON THE GAMES:

First, Peter Squires' sub ~~xunxxentxxwixxxkixxxmex~~ ran out with last  
issue. So, besides his NMR, this will cause problems. Next, I had a one-week  
day extension of the deadline (20 people had NMRed), don't expect it again!

1975CJ% (C5A%) THE BOURSE WILL BEGIN AGAIN!!!! ssssssss

Yes, the Bourse will again begin. No joke, it will begin. Everyone entered  
(Diehl, Fox, M., McIlvaine, Kovalcik, Jr., Cooper, Trenam, Squires?, Stephens)  
please submit your FALL 1904 BOURSE MOVES. They are due on TUESDAY, December  
9, 1975 at noon. Others are invited to join, the rules in CENTURION #4, being  
available from me for just 30¢. YOU ALL MUST HAVE ONE TRANSACTION (minimum)  
to be included in the Fall 1904 transaction list. The computer is working!

1975GK (C5C) PRESS:

Ithica: Odysseus XLVI ~~44gaxyxxxmxx~~, Great, Great, great, grandson of  
brave sailor Odysseus has joined the Grecian fleet at Athens. He plans to go to  
Constantinople to recreate his great, great, great,..., grandfathers cunning and  
daring actions while fighting the Trojans. Upon boarding the A.S.S. Hole (what  
othership would be the flagship of the great Austrian fleet???) he promptly received  
orders to command Grecian Fleet Flotilla 44. They are a scouting crew and report-  
ably slippier than grabbing a greasy ball bearing. We shall see how fair  
~~Emmy~~ Odysseus fairs in battle as all monsters except King "Priam" Zimmermann  
have been conquered. ((Am I to assume that you or JD are Blond??))

C5E (1975GS) press:

BERLIN (Nov. 1, 1902): The Kaiser, after going out (~~frxx~~) trick or treating  
(treat or else!) last night, awoke in a foul mood. His mommy saw this and  
worried, "Whart's wrond Donnie?" The Kaiser hedged, then briefly described  
several facts of the penny-pinching citizenry. This blast of profanity would put  
a marine sergeant to shame. Then, in a meek voice, he said, "I got beat up, Mommy."  
"Not by that weird Besh-Puppet, I hope..."

WE INTERRUPT THIS PRESS RELEASE FOR AN IMPORTANT ANNOUNCEMENT!

I have just receive a call form Peter J. Squires. He IS resigning from  
1975GK! Will Terry Lucero TAKE OVER??? I'm sorry, but I can't allow his moves  
(standby) for this game. However, it would've made no difference. All players  
in GK please note this. WE X NOW RETURN TO OUR REGULARLY SCHEDULED PRESS RELEASE!).

..."By my former best buddy, Tommy the Frog, and that tough kid, Lucky Lucero"  
"Why did they do that?" "I dunno. I offered to help him (Tommy) beat up that  
kid from Belgium. He was real happy about that. He was even thinking about beating  
up ~~myxRmxxia~~ Lucero with my Russian pal and me. Then he turned around and beat  
me up." "Maybe your Italian and Russian pals ((Russian pals...Army Silesia is  
Russian, isn't it?)) can beat me them up with you." "I must be popular. You  
should see all the boxes I got." "Boxes of candy, oh how nice." "Most of them  
are clocks, because they're all ticking like my Baron von Mouse Watch((BOOOOOOOOMM:  
I WONDER what that was!))."

## 1975GT (C5F) PRESS:

BERLIN (1902): Frantic round-the-clock German naval construction results in the High Seas Fleet achieving parity with the much touted Grand Fleet.

## CYI (1975Xcv) PRESS:

PARIS (1901): The appointment of a new French Sec. of War by Prime Minister La Forde signaled the end of expenditures to maintain a French Imperial Far Eastern Presence. Rabble in Saigon ~~knowing~~ sensing the decline of the West were heard to shout Frenchie Go Home! The fresh Sec. of War exclaimed "millions for welfare but not one centine more for defense."

## CSD (1975AB) WINNERS STATEMENT:

Nobody else, save Blair Cusack, probably even remembers what happened in this game back in Costaguana. An Anglo-French alliance made progress into Germany. I took our Russia (Greg Warden) while France (Dennis Brackman) took out Italy. He lucked out because Hilliker dropped, leaving free centers.

In the south, I still didn't know what was up. Aus-Rus-Tur were fighting but little came of it. The reason was the over-riding characteristic of this game: missed moves. Gehrke (Austria) made a move, then missed, and repeated the cycle. He was replaced by John Carroll, who pulled the same antics, then by Herb Barenis who finally submitted moves consistently.

Brackmann and I had a good alliance. Despite the fact that he had fallen into the Italian centers I probably wouldn't have attacked him, which would mean a 2-way draw (I don't think he would have pulled a quickie, and he gave no impression of attempting to pull away from me). Therefore, I was none too happy when I learned he had resigned. On that turn, a draw vote was proposed (for me and Brackmann). I asked his replacement-to-be (Staples) whether he'd take a second, draw, or what. He said he didn't know yet, but I should vote 'no' and allow him to enter the game (NOTE: Dave Staples had no vote in the proposed draw between me and Brackmann, now I'm sure either Austria or Turkey vetoed it because Conrad told me my vote didn't matter because the draw was defeated). I had no intention of allowing him to take a 12-center France in for a cheapie win or 2-way draw. The original player, yes (he deserved it), but not a subitching for it. Further I noticed a migration of French units close to my centers (which had not occurred with Dennis). So I hit him, and succeeded.

Blair was the only other original player left. He had a hard time throughout and when I asked him if he'd help, he agreed. In return, I helped him vs. Austria as well as I could. Tactically, I could have been stopped against a united board, but there was no cohesion. I was friendly with Turkey, only semi-belligerent concerning Austria; Blair wanted to get Herb, and I don't know what Herb wanted.

Thanks for completing the game, Russell. It ended a 6-month limbo when Costaguana stopped publishing (unfortunately) without any word.

## THE RUSSIAN BEAR AFLOAT:

A history Of Russians At Sea AD 940-1975 (or 1976...)

by Michael George ~~Messmir~~ Homeier

The Russian Baltic Sea Fleet, renamed the Second Pacific Squadron, began its historic transfer on 2 October 1904. Almost immediately, Rozhestvenskiy's motley conglomeration of mostly antiquated warships and revolutionary crews ran into trouble. The flagship, Kniaz Suvorov, leading the van from Port Aleksander III at Libau, had just emerged from the confining waters of the Denmark Straits when a nervous "Mitchman" (sub-Lieutenant) serving one of her 3-inch quickfires spotted a shadowy form out to sea, and opened fire. Within seconds every trigger-happy gun commander in the fleet seemed to open up, some at shapes they could hardly see, others at shapes they thought they could see, and others merely because everyone else was firing. It took many long minutes for the Russian officers to regain control of their ship, and when Rozhestvenskiy learned that he had just about obliterated the British North Sea Fisheries Fleet, his reaction was violent, and hardly assuaged when it was learned that the gun

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crews had mistaken the English fishing trawlers for Japanese torpedo boats sent on a suicide mission to sink the Baltic Fleet! Barely a few hours out, and the Fleet's voyage had started on a very bad footing. It was a portent of things to come.

Desperate Russian diplomacy narrowly prevented a British declaration of war for the "Dogger Bank Incident", and the British, who sympathized with the Japanese anyways, announced that none of their coaling stations were to be available to the Russians. One by one the other European powers followed suit, and it was only through pleas, threats, and bribes that Rozhestvenskiy was able to herd his polyglot force into Korea Bay on 27 May 1905, ending a voyage that had taken the Russian Second Pacific Squadron more than half of the way across the globe.

By now Port Arthur was ringing to "Banzai!" cheers, and Rozhestvenskiy ordered the Fleet to proceed toward Vladivostok, there to join up with the Blockaded cruisers of what was left of Wiren's First Pacific Squadron. But as the lead elements of the Russian vanguard were entering the straits of Tsushima, Admiral Togo's battle fleet was seen standing off to starboard. The Battle of Tsushima was about to be joined.

~~REXXER~~ In this battle the Japanese had just about every advantage in the book. The condition of the Russian ships has already been detailed; by now their crews were as tired as their hulks, and demoralized by the manner in which they had been treated by foreigners during their record voyage. The Japanese, on the other hand, maintained the highest morale following their victory at Arthur. That campaign had demonstrated their superior weaponry and command; they held the strategic position between Rozhestvenskiy and Vladivostock; and in case of trouble their major naval bases were close at hand.

Rozhestvenskiy's chain of command collapsed at the battles commencement, and as his ships were forced to operate on their own, Togo took the initiative, crossed the Russians' bows, and opened fire. Within a few hours the Russian Second Pacific Squadron had ceased to exist. Sunk were battleships Kniaz Suvorov, Borodino, Imperator Alexander III, Oslavya, Navarin, Sissoi Velikiy, and Cushakov, armored cruisers Dmitri Donskoi, Vladimir Monomakh, and Nakhimov, light cruisers Izumrud and Svetlana--six in all, somewhere about 4,000 men killed. Captured were battleships Crel, Apraksin, and Amiral Seniavin, cruiser Imperator Nikolai I, and about six destroyers, one carrying the wounded Admiral Rozhestvenskiy. Japanese casualties: no ships lost or damaged, 113 men killed, 424 men wounded. In one day the Japanese had won a battle as decisive as Trafalgar, the first major battleship duel in history.

Unperturbed by this overwhelming defeat, Tsar Nikolai II remained firm in his desire for a naval victory over Japan, and summoned together his last remaining battleships, those of the Black Sea Fleet, and ordered them to proceed to the Orient under the designation of "3rd Pacific Squadron."

But the crews aboard the Black Sea Fleet warships had other ideas: knowing full well of the destruction of their fellows and of their own inadequacy to force a different outcome, the crew revolted, inspired by the revolt by the crew of the Russian Black Sea Fleet flagship Kniaz Potemkin Tavricheskiy, hoisted the red flag of revolution, and made it clear Manchuria was the last place they'd go. Despairing at last, Tsar Nikolai threw in the towel, ironically just as his land forces were regaining the upper hand in the East.

Slowly and very painfully the Russian Navy was rebuilt, so that by the outbreak of the First World War, eight modern Russian dreadnaughts were on the stocks, and the Fleet's strength on paper (not showing the same drawbacks, now magnified, that existed in 1904-5) was not inconsiderable. Nikolai, allied with Great Britain, agreed to the naval blockade of the German coast, in which the British Grand Fleet was to blockade the German coast, west of the Danish Jutland peninsula, while the Russian Black Baltic Sea Fleet was to close the German Baltic coastal ports. Because the Baltic sea dreadnaughts were incomplete, the Russians, outnumbered by the German High Seas Fleet, resorted to the laying of minefields, and the establishment of naval patrols to keep the Germans in check. As the attention of the High Seas Fleet was focused toward the North Sea, light units of the

Russian navy won several engagements with minor elements of the German Navy, and succeeded in severing Germany's vital transport of iron ore from Sweden. This re-focused Berlin's attention to the east, and following the Battle of Jutland, German dreadnaughts entered the Baltic via the Kiel Canal and crushed the inferior pre-dreadnaughts of the Russian Baltic Sea Fleet, which retreated and succeeded in blocking the entrance to the Gulf of Finland.

Russian naval successes versus the Turkish Navy in the Black Sea ended suddenly with the appearance of the German battlecruiser Goeben (Tavuz) with attendant German ship through the Bosphorus. The naval actions stalemated, but by this time the Russians needed naval successes to win, and thus their last chance of victory in the south ended.

In mid-1917 the massive and decisive German Summer Offensive began. In the ~~EK~~ Baltic, Russian light craft continued to keep German vessels outside the Gulf of Finalnd. But in the South the situation deteriorated rapidly. By the beginning of 1918 (the start of Bolshevik control), all of the Ukraine had been occupied by the Austro-Germans. The Russian Fleet, leaving the now untenable naval base at Sevastopol, retreated to Novorossiik, and when the Central Powers threatened to capture these ships, on the first of May 1918 Vladimir Lenin ordered teh Black Sea Fleet scuttled at Tsemesskaya Bay. The Black Sea Fleet was destroyed by the Bolsheviks, and what was left of the Baltic Sea Fleet was almost totally wiped out in the following "Interventions" and Russian civil War.

During the Civil War, Red river flotillas provided useful aid to Trotsky's land forces. Securing total power, in 1923 lenin ordered the "birth" of a Soviet Navy, and by 1924 the Russian Soviet Navy included to former Tsarist dreadnaughts, two ~~air~~ cruisers, ten destroyers, and eleven submarines. In the years 1924-1926 Soviet tonnage increased from 82,000t to 139,000t, and the slow tasks of rebuilding continued through the '30s, and as the minor arm of the Red military machine, escaped the worst of the Stalinist purges of the late 1930's.

The Soviet navy was caught unprepared by the German blitzkrieg of 1941, like every other branch of the Red Military. Although the Navy was not of a inconsig- erable size, numbering three dreadnaughts (scantily modernized), eight cruisers, seventy-seven destroyers, and two hundred submarines, the German juggernaut ended any possibility of effective Russian naval resistance for a good time to come during the war.

In the Baltic German U-boats and the Luftwaffe combined to neutralize the Soviet Baltic Sea Fleet, crippling the dreadnought and destroying important naval equipment at Riga, Libau, and Kronstadt-Leningburg. In the south, German naval and air superiority kept the Balck Sea Fleet units huddled in the ir Caucasian headways, and by 1942 the bulk of Russia's naval complement was engaged in fighting the Nazis on the ground. This was to continue for most of the war...

NEXT INSTALLMENT: The end of WWII and the re-awakening of the Soviet Navy.

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THE PREDAWN LEFTIST #9 (red 11/17)(address and rates above). Contains: announcements, Colonia Map part #2, "John Vanible, agent of M.A.D.S." by Adam Kasanof, games, "Combat with Armies in D&D" by Matt Diller, filler, 12pp

THE MORAVIAN GAZETTE #5 (red 11/22), Robert Goldman, 200 Old Army Rd, Scarsdale, NY 10583, subs are 10/\$2. Has Game openings in Dudder Chaos and regular Diplomacy for sub. CONTAINS:announcements, A coward of Barscom by John Fledman, D&D stuff, announcements, BPP ballot, rules for Dudder Chaos, plugs. 10pp.

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all my typewriter keys.

Another issue ends, but first a little on D&D:

Lately I've gone down into the dungeons alot. Last time was fun (especially for the GM, Dave H----, well) as we encountered, 30 seconds after we entered his dungeon, 2 Swashbucklers, luckily, we bribed them with 2 quarts of wine. Next, we dropped to the second level, and there we met more...first we heard some men, encountered some giant Beetles (who killed Jonathan Hall, pity!), then we found more men, and then...we encountered 60 gnolls! We attempted to fight them, and we did. Our magic misslers (3) and some of are sling-shooters fired away. The GM was kept for 1½ hours (real time) as we devoured the gnolls. After we had killed 24, had 5 under charm, he agreed that we could ~~jmkxakxxif~~ kill all of the gnolls, except the guard. We will be continuing soon!!!

NEXT WEEK

Russian naval history continues,  
I have a nervous breakdown as I finish the Chihuahua and 4 other D&D monsters,  
My D&D Dungeon will be ready (snicker, snicker);  
Games, press, MORE ARTICLES (hint, hint),  
and a little else.



I'm ending this issue. See you in theeeeeee hole weeks fore CENTURION #14!

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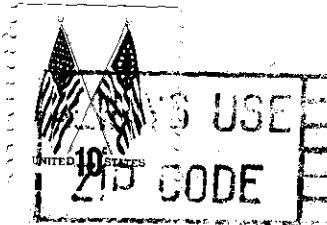
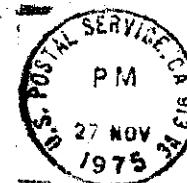
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IT FINALLY HITS (see page #2)

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FIRST

SamPle (unlucky unluck (#13))

I've ran out of things to say. I goofed on the fold, as usual. What's new?

teedle-dee, teedle-dum  
teedle-dee, teedle-dee  
teedle-dum, teedle-dumb

I think this typewriter's about to break.  
wonder I got it as ~~h~~ special!

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